

Kyrie

Dedicated to my father, George Sakellarides

Leonidas Sakellarides

$\text{♩} = 60$

Horns 1-2
con sord.
pp

Percussion Player 2
Tubular Bells (Rawhide beaters)
mf
Let it die away

Percussion Player 3
Vibraphone (Normal Beaters)
mf
Let it die away

CHORUS
Soprano: Whisper Tone
p Ky - ri - e E - lei - son E lei son
Alto: Whisper Tone
p Ky - ri - e E - lei - son E lei son
Tenor: Whisper Tone
p Ky - ri - e E - lei - son E - lei - son
Bass: Whisper Tone
p Ky - ri - e E - lei - son E - lei - son

Picc.
ppp

Fl. 1
ppp

Fl. 2
ppp

D Cl.
ppp

Hns. 1-2
p

Hns. 3-4
Senza sord. (+ stands for stopped)
pp

C Tpts. 1-2
pp
Imo senza sord

Tbns. 1-2
p
Imo con sord.

Perc. Player 1
Crotales
(Medium Rubber Beaters)
ppp

P. Player 2
Tub. Bells
p

P. Player 3
Vibraphone
p

P. Player 4
Tam Tam
pp
(Soft woven yam beaters)

S
f
Kri - ste. E - lei - son Kri - ste E - lei son

A
f
Kri - ste e lei son Kri - ste Kri ste lei son Kri ste E lei son

T
f
Kri - ste E - lei Kri - ste - lei - son Kri ste E - lei - son

B
f
Kri - ste E - lei - son Kri - ste - lei - son E - lei - son

Picc.
Fl. 1
Fl. 2
D Cl.

Hns. 1-2
Hns. 3-4
D Tpt. 1
C Tpts. 1-2
Tbns. 1-2
B. Tbn.

Perc. Player 1

P. Player 2

P. Player 3

P. Player 4

S
A
T
B

VIOL A
CELLO

13

Repeat phrase. Start in tempo and accelerate to crotchet=120
 The accel. should naturally lead to the rhythm of bar 17
 (Accel. should be synchronized with the snare drum)

Repeat phrase. Start in tempo and accelerate to crotchet=120
 The accel. should naturally lead to the rhythm of bar 17
 (Accel. should be synchronized with the bongos)

Ride Cymbal (Medium Rubber Beaters) *pp*

Harp *pp* *mf*

Soprano (S): *sfz mf* *p* *mf*
glis.

Alto (A): *sfz mp* *mf* *mp* *f*
glis. *so(n)* Hold the consonant in the parentheses

Tenor (T): *sfz mp* *sfz mp*
E(l) Hold the consonant in the parentheses *lei*

Bass (B): *pp* *glis.* *mf* *mp* *sfz mp* *mf*
 Hold the consonant in the parentheses *so(n)* *E(l)*

Violin 1 *pp* *pizz. con sord.*

Violin 2 *pp* *pizz. con sord.*

Viola *pp* *pizz. con sord.*

Cello *pp* *pizz. con sord.*

Dynamic markings: *pp*, *mf*, *sfz*, *p*, *f*, *mp*, *sfz mp*

Performance instructions: *glis.*, *so(n)*, *E(l)*, *lei*, *pizz. con sord.*

D Tpt. 1
 Tpbs. 1-2
 B. Tbn.
 Perc. Player 1
 P. Player 2
 P. Player 3
 P. Player 4
 Hrp.
 S
 A
 T
 B
 VIOLIN 2
 CELLO
 D.BASS

Musical score for page 4, measures 17-20. The score includes parts for D Tpt. 1, Tpbs. 1-2, B. Tbn., Perc. Player 1, P. Player 2, P. Player 3, P. Player 4, Hrp., S, A, T, B, VIOLIN 2, CELLO, and D.BASS. The time signature changes from 2/4 to 4/4 at measure 18. Dynamics include *pp*, *mf*, *f*, and *ff*. Performance instructions include "Longa", "Hairpray (continuous sound)", "Let the sound continue until the pause", "Bass Drum Normal beater", "Sandblock", "Balance volume with hairspray", "Snap pizz.", and "6 Double Basses con sord.". The vocal parts (S, A, T, B) include lyrics "E-lei(s)".

21 senza sord.

Hns. 1-2 *pp*

Hns. 3-4 senza sord. *pp*

C Tpts. 1-2 *pp* 2ndo

P. Player 2 Xylophone (Normal beaters) *mf* *f* *ff*

P. Player 3 (Ride Cymbal) *p*

P. Player 4 Marimba (Normal beaters) *mf* *f* *ff*

Pno. *mf* *f* *ff*

V2 (11) con sord. *pp* Sul tasto (glis. downward)

V2 (12) con sord. *pp* sul pont. (glis. downward)

Vla (1) con sord. *pp* Sul tasto (glis. downward)

Vla (2) con sord. *pp* sul pont. (glis. downward)

Vla (3) con sord. *pp* Sul tasto (glis. upward)

Vla (4) 21 con sord. *pp* (glis. upward)

Vla (5) con sord. *pp* Sul tasto (glis. upward)

VIOLA con sord. *pp* Sul tasto (glis upward) sul pont.

Vla (6) con sord. *pp* sul pont. (glis upward) Sul tasto

Vla (7) con sord. *pp* Sul tasto (glis upward)

Vla (8) con sord. *pp* (glis upward) (glis. downward) Sul tasto (glis downward) sul pont.

Vla (9) con sord. *pp* sul pont.

Vla (10) con sord. *pp* (glis. downward) (glis. upward) Sul tasto (glis. downward) sul pont.

Vc(1) con sord. *pp* (glis. downward) (glis. upward) (glis. downward) Sul tasto

Vc (2) con sord. *pp* Sul tasto (glis. downward)

CELLO con sord. *pp* sul pont. (glis. downward)

Vc (3) con sord. *pp*

Vc (4) 21 con sord. *pp* (glis. upward)

Fl. 2

Ob. 1

Ob. 2

A Cl. 1

A Cl. 2

B. Cl.

Bn. 1

Hns. 1-2

Hns. 3-4

D Tpt. 1

C Tpts. 1-2

B. Tbn.

Perc. Player 1
Glockenspiel (Normal mallets) *f*

P. Player 2
Repeat. Poco a poco accel. (to crotchet = 120) and dim. (Synchronised with Marimba and Piano) *ff*

P. Player 3
Vibraphone (Normal mallets) *f*

P. Player 4
Repeat. Poco a poco accel. (to crotchet = 120) and dim. (Synchronised with Xylophone and Piano) *ff*

Pno.
Repeat. Poco a poco accel. (to crotchet = 120) and dim. (Synchronised with Xylophone and Marimba) *ff*

S

A

T

B

Glissando as continuous as possible
Change bow and string when necessary

V1 (9)

V1 (10)

VIOLIN 1

V1 (11)

V1 (12)

V2 (1)

V2 (2)

V2 (3)

V2 (4)

V2 (5)

V2 (6)

VIOLIN 2

V2 (7)

V2 (8)

V2 (9)

V2 (10)

V2 (11)

V2 (12)

Vla (1)

Vla (2)

Vla (3)

Vla (4)

Vla (5)

VIOLA

Vla (6)

Vla (7)

Vla (8)

Vla (9)

Vla (10)

Vc (1)

Vc (2)

Vc (3)

CELLO

Vc (4)

Vc (5)

Vc (6)

pp *p* *pp* *mp* *pp* *mf*

The image shows a page of a musical score, page 8, measures 33 through 37. The score is for a full symphony orchestra and includes the following parts:

- Woodwinds:** Fl. 2, A.Cl. 1 & 2, Bn. 1, Hns. 3-4, D.Tpt. 1, C.Tpts. 1-2, Tbus. 1-2, B.Tbn., and Tbn.
- String Ensemble:** Violin 1 (Vl 9-12), Violin 2 (Vl 1-12), Viola 1 (Vla 1-4), Viola 2 (Vla 5-10), Viola 3 (Vla 11-12), Violoncello 1 (Vc 1-2), Violoncello 2 (Vc 3-4), and Double Bass (Vc 5-6).
- Percussion:** Perc. Player 1 (Tambourine), Perc. Player 2 (Crash Cymbal), Perc. Player 3 (Cowbell), and Perc. Player 4 (Anvil).

Key performance instructions and dynamics include:

- Fl. 2:** Starts with *mp* and *f* dynamics.
- A.Cl. 1 & 2:** Start with *mp* and *mf* dynamics.
- Bn. 1:** Starts with *mf*.
- Woodwinds:** Many parts start with *mp* or *mf* and include *con sord.* (con sordina) instructions.
- Strings:** Various *pp* (pianissimo) and *f* (forte) markings. Includes *col legno* (wood block) and *Arco* (arco) instructions.
- Percussion:** Includes *mp* and *mf* dynamics for the tambourine, cymbal, cowbell, and anvil.

This page of a musical score contains the following sections:

- Woodwinds:** Flute 1 (Fl. 1), Oboe (Ob.), English Horn (E. Hn.), Clarinet 1 (ACL. 1), Clarinet 2 (ACL. 2), Bass Clarinet (B. Cl.), Contrabass (C. Bn.), Horns 1-2 (Hrn. 1-2), Horns 3-4 (Hrn. 3-4), Trumpets 1-2 (C. Tpts. 1-2), Trombones 1-2 (Thn. 1-2), Bass Trombone (B. Thn.), and Tuba (Th.).
- Percussion:** Percussion Player 1 (Triangel/metal beater, Sleigh Bell), Percussion Player 2 (Tambourine), Percussion Player 3 (Ride Cymbal/wooden sticks, Conga), and Percussion Player 4 (Bass Drum/Normal Beaters).
- Strings:** Violins 1 (VI. 1-7), Violins 2 (VI. 8-14), Violas (V2. 1-6), Violas 2 (V2. 7-10), Violas 3 (V2. 11-12), Violas 4 (V2. 13-14), Violas 5 (V2. 15-16), Violas 6 (V2. 17-18), Violas 7 (V2. 19-20), Violas 8 (V2. 21-22), Violas 9 (V2. 23-24), Violas 10 (V2. 25-26), Violas 11 (V2. 27-28), Violas 12 (V2. 29-30), Violas 13 (V2. 31-32), Violas 14 (V2. 33-34), Violas 15 (V2. 35-36), Violas 16 (V2. 37-38), Violas 17 (V2. 39-40), Violas 18 (V2. 41-42), Violas 19 (V2. 43-44), Violas 20 (V2. 45-46).
- Other Instruments:** Viola (Vla. 1-4), Viola (Vla. 5-10), Viola (Vla. 11-16), Viola (Vla. 17-22), Viola (Vla. 23-28), Viola (Vla. 29-34), Viola (Vla. 35-40), Viola (Vla. 41-46), Viola (Vla. 47-52), Viola (Vla. 53-58), Viola (Vla. 59-64), Viola (Vla. 65-70), Viola (Vla. 71-76), Viola (Vla. 77-82), Viola (Vla. 83-88), Viola (Vla. 89-94), Viola (Vla. 95-100).
- Celli and Double Basses:** Cello (CELLO), Double Bass (DB. 1-6).

The score includes various musical notations such as notes, rests, and dynamic markings like *mf*, *f*, and *pp*. It also features performance instructions such as "con sord." and "gliss. upward/downward".

This page of a musical score is densely packed with staves for various instruments. The top section includes woodwinds (Flutes 1-2, Oboes 1-2, English Horn, Clarinets, Bassoons) and Percussion (P. Player 1-4). The middle section features strings (Violins 1-2, Violas, Cellos, Double Basses) and a Harp. The bottom section contains a large string section with multiple parts for Violins, Violas, Cellos, and Double Basses, along with a Bassoon and a Bass Trombone. The score is written in a standard musical notation with various dynamics (pp, mf, f) and performance instructions. A specific instruction for the string section reads: "legno bottom for the wooden part of the bow bounce naturally on the string".

45

Picc. *ff*

Fl. 1 *S^{mo}*

Fl. 2

Ob. 1

Ob. 2

E. Hn. *mf*

D. Cl. *mf*

A. Cl. 1 *mf*

A. Cl. 2 *mf*

B. Cl. *mf*

Bn. 1

Bn. 2

Hns. 1-2 (con sord) *mf*

Hns. 3-4 (con sord) *mf*

D. Tpt. 1 (con sord) *mf*

C. Tpts. 1-2 (con sord) *mf*

Tbns. 1-2 (con sord) *mf*

B. Tbn. (con sord.) *mf*

Tb. (con sord.) *mf*

Perc. Player 1 Claves *f*

P. Player 2 Woodblocks (hard rubber beaters) *f*

P. Player 4 Wood chimes (play with fingers) *mf*

Pno. *S^{mo}*

Hrp. *f* *glis*

S. *ff* Ky - ni - e E - lei - - - - son

A. *ff* Ky - ni - e E - lei - - - - son

T. *f* *sfz* Ky - ni - e E - lei - - - - son

T. *f* *sfz* Ky - ni - e E - lei - - - - son

B. *f* *sfz* Ky - ni - e E - lei - - - - son

VIOI IN 1 Non div. *mf* legno battuto (let the wooden part of the bow bounce naturally on the string) *pp* Arco Div.

VIOI IN 2 *mf* legno battuto (let the wooden part of the bow bounce naturally on the string) *pp* Arco Div.

VIOI A *mf* legno battuto (let the wooden part of the bow bounce naturally on the string) *pp* Arco Div.

CELLO *mf* legno battuto (let the wooden part of the bow bounce naturally on the string) *pp*

D.BASS *mf* legno battuto (let the wooden part of the bow bounce naturally on the string) *pp*

49

Picc. *pp*

Fl. 1 *p* *pp*

E. Hn. *pp* *f*

D. Cl. *pp* *f*
Imo

Tbns. 1-2 *pp*

B. Tbn. *p*

Tb. *pp* *f*

Perc. Player 1 *ff*
Repeat poco accel et dim (Synchronised with woodblock and piano) to crotchet = 120
Accel. should naturally lead to the rhythm of beat 3 of bar 52 *pp*

P. Player 2 *ff*
Repeat poco accel et dim (Synchronised with claves and piano) to crotchet = 120
Accel. should naturally lead to the rhythm of beat 3 of bar 52 *pp*

P. Player 4

Pno. *ff* *pp*
Repeat poco a poco dim et accel (synchronised with claves and woodblock) to crotchet = 120
accel. should naturally lead to the rhythm of beat 3 of bar 52 *pp*

Hrp. *pp*

VIOLIN 1 *ff* *pp*
gl. *pp*

VIOLIN 2 *ff* *pp*
sul tasto sul pont *pp* sul tasto sul pont Normal

VIOLA *ff* *pp*
gl. *pp*

CELLO *ff* *pp*
gl. col legno *pp*

D. BASS Div. *pp*
col legno *pp*

53

Picc.

E. Hn.

D Cl.

Tb.

Perc. Player 1 (Claves) *ff*

P. Player 2 Snare Drum (wooden sticks) *mf* Woodblock (medium rubber beaters) *mf*

P. Player 3 Maraka (shake) *f*

P. Player 4 Tam-Tam Rim *mf*

Hrp.

S. I.v. (Sing the consonants in the parenthesis instead of the vowels) *f* (s with indefinite pitch) *gl*

A. (Sing the consonants in the parenthesis instead of the vowels) *f* (s with indefinite pitch) *ei(s)* *o(n)*

T. (Sing the consonants in the parenthesis instead of the vowels) *f* (s with indefinite pitch) *glis.* *ei(s)* *o(n)*

B. (Sing the consonants in the parenthesis instead of the vowels) *f* (s with indefinite pitch) *ei(s)* *o(n)*

VIOLIN 1 *f* *Tutti* *tr* *tr* *glis.*

VIOLIN 2 *f* *Tutti* *tr* *glis.*

VIOLA *f* *Tutti* *tr* *glis.*

CELESTIA *f* *Tutti* *tr* *glis.*

D.BASS *f* *Tutti*

57

Perc. Player 1 2 Bongos (play with palms) *mf* *p* *glis. from low to high*

P. Player 2 Crash Cymbal (Medium Rubber Beaters) Rim *mf* *mp* *pp*

P. Player 3 Ride Cymbal (Medium Rubber beaters) *p* Congas (with palms) *mf* *mp* *pp*

P. Player 4 Dome 2 Timps (Normal Beaters) *p* *timp 1* *timp 2* *both timps* *pp*

VIOLIN 1 *ppp*

VIOLIN 2 *ppp*

VIOLA *ppp*

CELLO *ppp*

61

Perc. Player 1 Triangle (metal sticks) *ppp*

P. Player 2 Tambourine on Base Strike with snare drum stick *pp* Snare Drum *pp*

P. Player 3 Snare Drum (snares off) *pp* *cehtr* *side* *centre* *side* *centre* *pp* Cowbell Sn. Drum Sticks *pp* Maraka (shake) *pp* Rain stick *mf* *Accelerating flow*

P. Player 4 Bass Drum (Normal beaters) *pp* Wood Chimes (play with fingers) *pp*

CELLO 4 cello soli (con sord.) *ppp* *pp*

D.BASS 2 Cb soli (Unison) (con sord.) *ppp* *pp* *glis.*

65

Decrease flow

Longa Longa

P. Player 3

P. Player 4

T

stacatto

stacatto

B

stacatto

65

pp Ky

ff ri

p c

B

pp Ky

ff ri

p c

VIOLIN I

Solo violin (senza sord)

Longa

pp

sffz

f

sul tasto

sul pont.

D.BASS

69

(split lower part)

mf Kri ste E - lei son Ky - ni

(split upper part)

mf lei son Ky ni

A

mp Ky

mf ne E le son Kri sic

(split lower part)

mf

(split upper part)

mf

A

mp Ky

mf ne E le son Kri sic

(split lower part)

mf

(split upper part)

mf

T

f ste p E mp

(split upper part)

mf

T

f ste p E mp

(split upper part)

mf

B

mp le

mf i son

mf Kri ste E p f

(split lower part)

mf

mf Kri ste E le - j - son

VIOLIN I

Sord.

glis.

73

Picc.

ppp

mp

pp

S

p c

ff E

pp lei

S

p c

ff E

pp lei

A

p E

f

lc

A

p E

f

lc

son

T

3

lc

i

son

* Gradual cresc and accel.

p

R S

T K R

T

3

6

lc

son

* Gradual cresc and accel.

p

K R S

T K R

B

* Gradual cresc and accel.

73

p

R S

T

K R S

T

VIOLIN I

Sord.

tr

D.BASS

Repeat cresc and accel. to bar 87. R and S should be continuous while K and T should be short and explosive. The opening rhythm should naturally lead to the rhythm of bar 87 through the accelerando. If necessary, a person from each voice should conduct the accel.

77

Picc.

C. Bn.

Tb.

P. Player 3

Pno.

Hrp.

S.

A.

T.

B.

VIOLIN I

D.BASS

pp (*Tuba octave lower - con sord.*) *mf*

pp *mf* *pp* *mf* *mf*

Vibraphone (Normal beaters)

Motor on (medium speed) *ff* *mf*

ff *mf*

ff

(second half)

mf *son.*

Tutti * Gradual cresc and accel.

p K S T K R S T

(Tutti, accel. and cresc.)

(Tutti, accel. and cresc.)

2 VI soli (senza sord)

glis. *sfz*

2 CB soli (senza sord.) *pp* *mf* *p* *mf* *mp*

sul tasto

sul pont. *mp*

* Repeat consonants and accelerate to bar 87. R and S should be continuous while k and t should be short and explosive. The opening rhythm should naturally lead to the rhythm of bar 87 through the accelerando. If necessary, a person from each voice should conduct the accel.

81

Picc. *ppp* *mf* *pp* *mf* *pp-ff*

B. Cl. *mf* *p* *mf* *f* *ppp*

Bn. 1 *ppp*

Bn. 2 *f* *p*

C. Bn. *f* *mf* *mp* *pp* *ff*

Hns. 1-2 *p* *mf* *pp*

Hns. 3-4 *mf* *pp*

D Tpt. 1 *mf* *ppp*

C Tpts. 1-2 *mf* *ppp*

Tb. *f* *mf* *pp* *pp* *ff*

Perc. Player 1 *mf*

P. Player 2 Woodblock (Medium rubber beater) *mf*

P. Player 3 *mf* *f* *f* *p* *f*

P. Player 4 Marimba (Normal beaters) *ppp* *ffp* *mf* *mf*

Pno. *mf* *f* *f* *f* *mf* *mp* *f*

Hrp. *mf* *f* *f* *f* *f* *p* *f*

S *accel. and cresc. *f* K T R K S T

A *f* Kri ste E le i son E leison

A *f* K S T K R S T

T *f* K R S T K R K R S T

B Solo Bass (loud but blend with the rest) *f* K R S T K R S T K R S T

B 81 Ky rie E lei son *f* K R S T K R S T K R S T

VIOLIN 1 4 Violins (senza sord.) / First 2 Desks *mf* *tr* *ppp*

VIOLIN 2 6 violins (senza sord) / First 3 desks *mf* *ppp*

CELLO 4 Celli (senza sord.) *p* *mf* *ppp*

D.BASS 6 Cb Div by desk (senza sord.) *mf* *ppp* *f* *ppp*

*

Picc. *p* *mf* *f* *pp* *p* *pp* *ff*

Fl. 1 *f*

Fl. 2 *f*

A Cl. 2 *pp*

B. Cl. *pp* *sfz* *pp* *p*

Bn. 1

Bn. 2 *pp* *sfz* *pp*

C. Bn. *mp* *mf* *p* *f* *pp* *pp* *p*

Hns. 1-2 *pp* *sfz* *pp* Imo senza sord.

Hns. 3-4

D Tpt. 1

C Tpts. 1-2 *pp* *sfz* *pp* *p* *pp* *mp*

Tbns. 1-2 *pp* *sfz* *pp* *p* *pp* *mp*

B. Tbn. *pp* *sfz* *pp*

Tb. *ppp* *p* *f* *pp* *mp* *pp* *p* *p*

Perc. Player 1 Glockenspiel (Medium rubber Beaters) *mp* *pp* *p*

P. Player 2 *sfz*

P. Player 3 *mf* *mp* *pp* *sfz* *ff*

P. Player 4 Marimba (Normal Beaters) *pp* *f* *sfz* *pp* *p*

Pno. *p* *f* *mp* *mf* *mp* *f* *pp* *p*

Hrp. *f* *mp* *f*

S K T R K S T K T R K S T K T R K S T Ky(r) i e *mf* E lei

A K S T K R S T K S T Ky(r) i e

T K R S I K R K R S I K R S T K T Ky(r) i e

B 88 K T K R S T K T K R S T K T K R Ky(r) i e

B

VIOLIN 1 *pp* *ff* *pp* *f*

V1 (2) Div. by desk *pp* *ff* *pp* *f*

VIOLIN 2 *ppp* *pp* *ff* *pp* *mf* *p* *f*

V2 (2) Div. by desk *pp* *ff* *pp* *f*

CELLO *pp* *sfz* *pp* *f*

Vc (2) Div. by desk *pp* *sfz* *pp* *f*

D.BASS *pp* *ff* *pp* *f*

DB (2) Div. by desk *pp* *ff* *pp* *f*

Picc. *sfz* *p* *ff* *mf*

Fl. 1 *sfz* *f* *mf*

Fl. 2 *sfz* *mf* *f* *mf*

Ob. 1 *sfz* *mf* *f* *mf*

Ob. 2 *sfz* *mf* *f* *mf*

E. Hn. *mf*

D. Cl. *mf*

A. Cl. 1 *sfz* *mf*

A. Cl. 2 *sfz* *p* *mp* *p* *mf* *mp* *f* *mf*

B. Cl. *pp* *p* *pp* *mp* *p* *mf* *mp* *f* *mf*

Bn. 1 *mf*

Bn. 2 *mp* *p* *mf* *p*

C. Bn. *pp* *ff* *pp* *f* *pp* *mf*

Hns. 1-2 *pp* *sfz* *pp* *mp* *p* *mf* *mp* *f* *(mp)*

Hns. 3-4 *senza sord.* *mf* *ff* *p* *mf* *mf*

D. Tpt. 1 *sfz* *mf*

C. Tpts. 1-2 *sfz* *mf*

Tbns. 1-2 *p* *mf*

B. Tbn. *pp* *ff* *pp* *f* *p*

Tb. *ff* *f* *mf* *pp* *mf*

Perc. Player 1 *mf* *p* *f*

P. Player 2 Perc. 1 *ff* *mf*

P. Player 3 *mf* *mp* *f* *mf* *p* *mf*

P. Player 4 *pp* *p* *pp* *mp* *p* *mf* *mp* *f* *mf*

Pno. *f* *mf*

Hrp. *mf* *mp* *f* *mf*

S. *ff* *mf* Kyrie eleison Kyrie eleison Kyrie eleison Kyrie eleison

A. *f* *mf* E le i son Kyrie eleison Kyrie eleison Kyrie eleison Kyrie eleison

A. *mf* Kyrie eleison Kyrie eleison Kyrie eleison Kyrie eleison

T. *ff* *mf* E le i son Kyrie eleison Kyrie eleison Kyrie eleison Kyrie eleison

B. *ff* *mf* E lei son Kyrie eleison Kyrie eleison Kyrie eleison Kyrie eleison

VIOLIN 1 div. by des. *mf* *f* *mf*

VIOLIN 2 div. by des. *pizz.* *ff* *mf* *p* *f* *mf*

VIOLA *ff* *sfz* *mf* *f* *mf* *tr^b* *tr^b*

CELOLO div. by des. *pp* *mp* *p* *f* *mf* *tr^b* *tr^b*

D. BASS div. by des. *ff* *pp* *mf* *mf*

Picc. *mf*

Fl. 1 *mf*

Fl. 2 *mf*

Ob. 1 *mf*

Ob. 2 *mf*

E. Hn. *mf*

D. Cl. *mf*

A. Cl. 1 *mf*

A. Cl. 2 *mf*

B. Cl. *mf*

Bn. 1 *ff*

Bn. 2 *mf*

C. Bn. *mf*

Hns. 1-2 *mf*

Hns. 3-4 *mf*

D. Tpt. 1

C. Tpts. 1-2 *ff*

Tbns. 1-2 *mf*

B. Tbn. *mf*

Tb. *mf*

Perc. Player 1

P. Player 2 *ff*

P. Player 3

P. Player 4

Pno. *ff*

Hrp. *ff*

S. *ff*

A. *ff*

T. *ff*

B. *ff*

Tutti VIOLIN 1

VI (2)

Tutti VIOLIN 2 (pizz.)

V 2 (2)

Tutti VIOLA

Vla (2)

Tutti CELLO

Vc (2)

Tutti D.BASS

DB (2)

101

Picc.

Fl. 1

Fl. 2

Ob. 1

Ob. 2

E. Hn.

D Cl.

A Cl. 1

A Cl. 2

B. Cl.

Bn. 1

Bn. 2

C. Bn.

Hns. 1-2

Hns. 3-4

D Tpt. 1

C Tpts. 1-2

Tbns. 1-2

B. Tbn.

Tb.

Perc. Player 1

Triangle (Metal Beater)

P. Player 2

Crash Cymbal (wooden sticks)

P. Player 3

Ride Cymbal (with vibraphone beaters)

P. Player 4

Tam-Tam (with Marimba beaters)

Pno.

Hrp.

S

A

T

B

VIOLIN 1

VIOLIN 2

VIOLA

CELLO

D. BASS

Glockenspiel (Normal Beaters)

Snare Drum (Wooden Sticks) (Snare on)

Vibraphone

Bass Drum (Normal Beaters)

Shout

E lei son

E lei son

E lei son

E lei son

ghis

mf f ff mf mf f ff pp

105

Picc. *ff*

Fl. 1 *ff*

Fl. 2 *ff*

Ob. 1 *ff*

Ob. 2 *ff*

E. Hn. *ff*

D. Cl. *ff*

A. Cl. 1 *ff*

A. Cl. 2 *ff*

B. Cl. *ff*

Bn. 1 *ff*

Bn. 2 *ff*

C. Bn. *ff*

Hns. 1-2 *ff*

Hns. 3-4 *ff*

D. Tpt. 1 *ff*

C. Tpts. 1-2 *ff*

Tbns. 1-2 *ff*

B. Tbn. *ff*

Tb. *ff*

Perc. Player 1 *ff*

P. Player 2 *sfz* l.v.

Crash Cymbal (Wooden sticks)

P. Player 3 *ff* l.v.

Ride Cymbal (with Vibraphone sticks) *mf* *p*

P. Player 4 *ff* Bass Drum *ff* l.v.

Tam-Tam

Pno. *ff*

Hrp. *f* *ff* *mp* *p* Harmonics (sounding an octave higher)

D C B# / E F# G# A *mp* *p*

Coro 8 singers

S. Eiei son Ky rie lei son

S. Eiei son Ky rie lei son

A. Solo Alto 1 *pp* (gradual transition from y to c) c

A. Solo Alto 2 *pp* (rolled r)

T. Solo Tenor 1 *pp* ri

T. Solo Tenor 2 *pp* c

B. Solo Bass 1 *p* N O Si (gradual transition from i to c⁽¹⁾) ei

B. Solo Bass 2 *p* N O Si (gradual transition from i to c⁽¹⁾) ei

105 Eiei son Ky rie lei son

VIOLIN 1 *ff*

VIOLIN 2 (pizz.) *ff*

VIOLA *ff*

CELLO *ff*

D. BASS *ff*

3

Picc.
Fl. 1
Fl. 2
Ob. 1
Ob. 2
E. Hn.
D Cl.
A Cl. 1
A Cl. 2
B. Cl.
Bn. 1
Bn. 2
C. Bn.
Hns. 1-2
Hns. 3-4
D Tpt. 1
C Tpts. 1-2
Tbns. 1-2
B. Tbn.
Tb.
Perc. Player 1
P. Player 2
P. Player 3
P. Player 4
Pno.
Hrp.
S
S
A
A
T
T
B
B
VIOLIN 1
VIOLIN 2
VIOLA
CELLO
D.BASS

109

pp
mf
pp
mf

Imo (senza sord.)
mf

mf
Hamon mute (stem in)

Xylophone
mf

Vibraphone with cello bow
mf

Timpani
mf

DC B# / E F# G# A#
mf
glis.

Solo Soprano
mp Ky
Solo Soprano
mp ri c i

No si c
p
E (l)
mf
N o si c (l)
mf
Si
f
Et Rik
mf
Et Et Et Si
glis.
Rik
mf
Ei Ei Ei Ei Ei Ei Ei Ei Ei Ei Ei Ei
Ei Ei
f Et
mf N
glis.

Solo (Senza sord.)
mf

117

Fl. 1: *pp*

Ob. 1: *pp*

A Cl. 2: *pp* *mf*

Hns. 1-2: *pp* *mf*

Perc. Player 1: Triangle (metal beaters) *mf* 2 Bongos (play with hands) *f* *p*

P. Player 2: Snare Drum (Wooden Sticks) *f* *mf* *pp*

P. Player 3: Roto Toms (with wooden sticks) *mf* Repeat, diminuendo and accel (to crotchet=120) synchronized with timpani accel. should naturally lead to the rhythm of bar 124

P. Player 4: Timpani *p* *mf* Repeat, diminuendo and accel (to crotchet=120) Synchronized with roto-toms accel. should naturally lead to the rhythm of bar 124

Pno.: *pp* *mf*

Hrp.: *pp* *mf*

Soprano: *ff* *p* *mf* *mf* *mf*

Alto: *ff* *p* *mf* *mf*

Tenor 1: *ff* *p* *mf* *mf*

Tenor 2: *ff* *p* *mf* *mf*

Bass: *ff* *p* *mf* *mf*

Violin 2: *ff* *p* *mf* *mf* *col legno tratto*

Viola: *ff* *p* *mf* *mf* *col legno tratto*

Cello: *ff* *p* *pp* *mf* *mf* *col legno tratto* *glis.*

D. Bass: *ff* *p* *pp* *mf* *mf* *Arco* *pp*

Lyrics: N o Si c N o Si c N o Si c N o Si c N o Si c N o Si c N o Si c

121

Fl. 1 *mp*

Ob. 2 *pp* *p*

Bn. 1 *pp* *mf*

C Tpts. 1-2 *pp* *mf* Harmon mute (stem in)

Perc. Player 1

P. Player 2 Crash Cymbal (cello bow) *mf* l.v.

P. Player 3 *pp*

P. Player 4 *pp* 3

Pno. *pp* *mp* *ped.* ***

Hrp.

S Tutti *mf* *Rik*

A Tutti *p* *Rik*

T Tutti *mf* *No*

B Tutti *mf* *Si* *p* *Ei* *mf* *Rik*

VIOLIN 1 *pp* *mf* col legno tratto

VIOLIN 2 *p*

VIOLA

CELLO *p*

D.BASS *mf*

125

E. Hn.

Tbns. 1-2

Perc. Player 1

P. Player 2

P. Player 3

P. Player 4

Hrp.

A

T

B

VIOLIN 1

VIOLIN 2

VIOLA

CELLO

D.BASS

pp *mf*

Imo con sord.

Sleigh Bells

Bowed Vibraphone

Bowed Ride Cymbal

Wood Chimes (play with fingers)

mf *pp*

pp *p*

*mf*_{Ei} *p* Rik *p* Son *p* Rik

pp *mf* *pp*

mf *pp*

Arco (con sord.) *p*

129

D. Cl. *ppp* *p*

A. Cl. 1 *ppp* *p*

A. Cl. 2 *ppp* *p*

B. Cl. *ppp* *p*

Hns. 1-2 *ppp* *mp*
con sord.

Hns. 3-4 *ppp* *mp*
con sord.

Perc. Player 1 *mf*
Crotales with bow

P. Player 2 (Normal Beaters) *pp*

P. Player 4 Marimba *pp*

Pno. *p* *ppp*
ppp

Hrp. *ppp*

S. *mp*
Ei

A. *mp*
No Si Ei

T. *mp*
No Si No Si No Si Ei

B. *pp*
No Si Ei E i Rik

VIOLIN 1 *mp* *pp*
Arco (con sord.)

VIOLIN 2 *mp* *pp*
Arco (con sord.)

VIOLA *mp* *pp*
Arco (con sord.)

CELLO *mp* *pp*
Arco (con sord.)

D.BASS

Lyrics:
Rik Ei Son
Ei Son
Ei Son
No Si Ei E i Rik

133

Ob. 1 *pp* *p*

Ob. 2 *pp* *p*

E. Hn. *pp* *p* *pp*

Bn. 1 *pp* *p*

Bn. 2 *pp* *p*

C. Bn. *pp*

Hns. 1-2 *pp* *p* a2

Hns. 3-4 *pp* *p*

D Tpt. 1 straight mute *pp* *p*

C Tpts. 1-2 straight mute *pp* *p*

Tbns. 1-2 *pp* *p*

B. Tbn. *pp* *p*

Tb. *pp* *p*

P. Player 2

P. Player 4

Hrp. *p* glis. *p*

S. *mf* No Si E(l) Ei Rik El Ei Son El Ei Son *p* E(l) E i son

A. *mf* Si E(l) El eis on El eis on *p* E(l) E i son

T. *mp* No Si El E i son El ei son

B. *mp* No Si El E i son El ei son

VIOLIN 1 sul tasto *pp* sul pont. *p*

VIOLIN 2 sul tasto *pp* sul pont. *p*

VIOLA sul tasto *pp* sul pont. *p*

CELLO sul tasto *pp* sul pont. *p*

D. BASS sul tasto *pp* sul pont. *p*

137

Picc.

Fl. 1

Fl. 2

Ob. 1

Ob. 2

E. Hn.

D. Cl.

A. Cl. 1

A. Cl. 2

B. Cl.

Bn. 1

Bn. 2

C. Bn.

Hns. 1-2

Hns. 3-4

D Tpt. 1

C Tpts. 1-2

Tbns. 1-2

B. Tbn.

P. Player 2

P. Player 3

P. Player 4

Pno.

S

A

VIOLIN 1

VIOLIN 2

VIOLA

CELLO

D.BASS

senza sord.

Ride Cymbal (wooden sticks)

Bass Drum

Snare Drum

glis.

p, *mf*, *f*, *pp*, *mp*

Picc. *f* *mf* *tr*

Fl. 1 *f* *mf* *tr*

Fl. 2 *f* *mf* *tr*

Ob. 1 *f* *mf* *tr*

Ob. 2 *f* *mf* *tr*

E. Hn. *mf* *tr*

D. Cl. *f* *mf* *tr*

A. Cl. 1 *f* *mf* *tr*

A. Cl. 2 *f* *mf* *tr*

B. Cl. *f* *tr*

Bn. 1 *f* *tr* *mf*

Bn. 2 *f* *f*

C. Bn. *f* *f*

Hns. 1-2 *f* *mf* *f* *mf* *ff*

Hns. 3-4 *f* *mf* *f* *mf* *ff*

D. Tpt. 1 *ff*

C. Tpts. 1-2 *f* *mf* *ff*

Tbns. 1-2 *f* *mf* *f* *mf* *ff*

B. Tbn. *f* *mf* *f* *mf* *ff*

Tb. *f* *mf* *f* *mf* *ff*

Perc. Player 1 Triangle (Metal Beaters) *ff* Sleigh Bells *ff* Clashed Cymbals *ff*

P. Player 2 Snare Drum *sfz* Ride Cymbal (Wooden Sticks) *mf* Tubular Bells *ff*

P. Player 3 Ride Cymbal *f* *mf* Vibraphone *ff*

P. Player 4 *sfz* Tam - Tam *p* *sfz*

Pno. *ff*

Hrp. *ff*

S. *f* *mf* *mf* *f* *ff*

A. *f* *mf* *f* *ff*

T. *f* *mf* *f* *ff*

B. *f* *mf* *f* *ff*

VIOLIN 1 *f* *mf* *f* *ff* Div.

VIOLIN 2 *f* *mf* *f* *ff* Div.

VIOLA *f* *mf* *f* *ff* Div.

CELLO *f* *mf* *f* *ff*

D. BASS *f* *mf* *f* *ff*

Ky ri e E lei son e le i son Kri ste E le i son Ky ri e le i son

Ky ri e E lei i son E le i son Ky ri e le i son

Ky rie le i son E le i son on E lei son Ky ri e le i son

Ky rie lei so on E le i son Ky ri e le i son

Perc.
 Fl. 1
 Fl. 2
 Ob. 1
 Ob. 2
 E. Hrn.
 D.C. 1
 A.C. 1
 A.C. 2
 B. C. 1
 Bn. 1
 Bn. 2
 C. Bn.
 Hrn. 1-2
 D.Tp. 1
 C.Tp. 1-2
 Tbn. 1-2
 P. Player 2
 P. Player 3
 P. Player 4
 Harp
 S.
 A.
 T.
 B.
 VIOLIN 1
 VIOLIN 2
 VIOLA
 CELLO
 DBASS

Musical score for measures 1-100. The score includes parts for woodwinds, brass, strings, and vocal soloists. Dynamics range from *pp* to *f*. The vocal parts have lyrics in Chinese characters.

E. Hrn.
 A.C. 1
 D.Tp. 1
 P. Player 4
 Pm.
 Harp
 S.
 A.
 T.
 B.
 VIOLIN 1
 VIOLIN 2
 VIOLA
 CELLO
 DBASS

Musical score for measures 101-200. The score includes parts for woodwinds, strings, and vocal soloists. Dynamics range from *mp* to *pp*. The vocal parts have lyrics in Chinese characters.

E. Hrn.
 A.C. 1
 D.Tp. 1
 P. Player 4
 Pm.
 Harp
 S.
 A.
 T.
 B.
 VIOLIN 1
 VIOLIN 2
 VIOLA
 CELLO
 DBASS

Musical score for measures 201-300. The score includes parts for woodwinds, strings, and vocal soloists. Dynamics range from *mp* to *pp*. The vocal parts have lyrics in Chinese characters.